

1



Once the cards are shuffled the deck is dealt to **all player**, pick 3 cards from the top of your deck

\* see rule 3.2 - 3.6

2



In your turn, choose between living animal or attacking another animal's player, the first player can only live animals.

\* see rule 3.7.1 - 3.7.2

3

**Player 2**  
undefended



Attack with higher Nº



**Player 1**  
start the battle  
\* see rule 5

Ambush or defense with equal or higher Nº



**Player 3**  
ambush!  
\* see rule 4

4



Wins the first who collect the 5 animals living in the Savannah  
\* see rule 6